



INDIANA CHEER CHAMPIONSHIP

TUMBLING SCORE SHEET

STANDING

		Max Score	
STANDING	Execution	10	High Level of Execution (technique, landing) 9.1 - 10.0 <i>Constantly</i> Strong Height of Skills when Appropriate 6.1 - 9.0 <i>Frequently</i> Clear Body Lines/Form 4.1 - 6.0 <i>Sometimes</i> Clean Entry and Landing of Skills 2.1 - 4.0 <i>Rarely</i> 0.0 - 2.0 <i>Seldom</i>
	Difficulty	10	9.0 - 9.5 <i>Majority Elite Skills</i> 9.6 - 10.0 <i>Full Squad Elite Skills</i> 7.0 - 7.9 <i>Majority Advanced Skills</i> 8.0 - 8.9 <i>Full Squad Advanced Skills</i> 5.0 - 5.9 <i>Majority Intermediate Skills</i> 6.0 - 6.9 <i>Full Squad Intermediate Skills</i> 4.0 - 4.4 <i>Majority Beginner Skills</i> 4.5 - 4.9 <i>Full Squad Beginner Skills</i> 2.0 - 3.9 <i>Skills by Less Than Majority</i> 0 <i>No Demonstrated Skills</i>

STANDING TUMBLING:

Anything out of a stationary position or steps taken backward :

Elite: Any Twisting Skill, Triple Advanced Jump/Tuck Combinations

Advanced: BHS/Cartwheel Combinations w/ hands off the performing surface, Jump/Tumbling Combinations w/ hands off the performing surface

Intermediate: BHS, Combinations w/ hands on the performing surface, Jump/Tumbling Combinations w/ hands on the performing surface

Beginner: Standing Tumbling Skills with constant contact with the performing surface

RUNNING

RUNNING	Execution	10	High Level of Execution (technique, landing) 9.1 - 10.0 <i>Constantly</i> Strong Height of Skills when Appropriate 6.1 - 9.0 <i>Frequently</i> Clear Body Lines/Form 4.1 - 6.0 <i>Sometimes</i> Clean Entry and Landing of Skills 2.1 - 4.0 <i>Rarely</i> 0.0 - 2.0 <i>Seldom</i>
	Difficulty	10	9.0 - 9.5 <i>Majority Elite Skills</i> 9.6 - 10.0 <i>Full Squad Elite Skills</i> 7.0 - 7.9 <i>Majority Advanced Skills</i> 8.0 - 8.9 <i>Full Squad Advanced Skills</i> 5.0 - 5.9 <i>Majority Intermediate Skills</i> 6.0 - 6.9 <i>Full Squad Intermediate Skills</i> 4.0 - 4.4 <i>Majority Beginner Skills</i> 4.5 - 4.9 <i>Full Squad Beginner Skills</i> 2.0 - 3.9 <i>Skills by Less Than Majority</i> 0 <i>No Demonstrated Skills</i>

RUNNING TUMBLING:

Anything with forward and/or backward momentum (Ex. below, but not limited to):

Elite: Passes with Twisting Aerial Skills, Arabians

Advanced: Multiple Backward Non-Twisting Aerial Skills, Tumbling Combinations w/ hands off the performing surface

Intermediate: Any Non-Twisting Aerial Skill, Roundoff BHS, Front Handspring, Tumbling Combinations w/ hands on the performing surface

Beginner: Running Tumbling Skills with constant contact with the performing surface

Variety <i>(Considering both Standing and Running)</i>	10	Skills demonstrated by a majority of the Squad: <i>*Majority is any number more than half your total squad members.</i> 10.0 <i>Four Skills</i> 4.0 <i>One Skill</i> 8.0 <i>Three Skills</i> 2.0 <i>Tumbling Skills by less than majority</i> 6.0 <i>Two Skills</i>	<i>These will be the ONLY scores awarded based on this criteria. (Scores will not be within a range)</i>
Synchronization <i>(Considering both Standing and Running)</i>	10	Synchronization of Skills 9.1 - 10.0 <i>Constantly</i> Skills Performed with Good Visual Clarity 6.1 - 9.0 <i>Frequently</i> Consistency & Precision Throughout the Routine 4.1 - 6.0 <i>Sometimes</i> 2.1 - 4.0 <i>Rarely</i> 0.0 - 2.0 <i>Seldom</i>	
Formations	5	4.0 - 5.0 Clear, easily readable formations, variety of formations, appropriate use of space relative to # on the floor 2.5 - 3.9 Good formations, some formations, limited use of space relative to # on the floor 0.0 - 2.4 Unclear formations, few formations, lack of use of space relative to # on the floor	
Floor Transitions	5	Clean Transitions Throughout Routine 4.6 - 5.0 <i>Constantly</i> Organized, Intentional Movement Between Formations 3.6 - 4.5 <i>Frequently</i> Strong Coordination Among all Visual Elements 2.6 - 3.5 <i>Sometimes</i> 1.6 - 2.5 <i>Rarely</i> 0.0 - 1.5 <i>Seldom</i>	
Overall Impression	5	Judges Discretion - overall impression for this specific caption sheet. (Average performances will score 3 points)	

Comments:

TOTAL	75
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