



# INDIANA CHEER CHAMPIONSHIP

## PARTNER STUNT GROUP SCORE SHEET

Max Score

Execution	10	Strong Top Person Level of Technique Strong Bases Level of Technique; Solid Stunts and Dismounts	9.1 - 10.0 <i>Constantly</i> 6.1 - 9.0 <i>Frequently</i> 4.1 - 6.0 <i>Sometimes</i> 2.1 - 4.0 <i>Rarely</i> 0.0 - 2.0 <i>Seldom</i>
Difficulty	10	9.0 - 10.0 <i>Elite Stunts</i> 7.0 - 8.9 <i>Advanced Stunts</i> 5.0 - 6.9 <i>Intermediate Stunts</i> 2.0 - 4.9 <i>Beginner Stunts</i>	

**STUNTS:** Single unbraced structures

**Elite:** 1.5+ rotations to extended single leg, inversion releasing to single leg extended, single base extended full twisting skills, extended full twisting release skills, high to high (w/change in body position and requires a clear release)

**Advanced:** < 1.5 rotations to extended single leg, inversion releasing to single leg below extended, inversion releasing to two legs extended, single base extended non-twisting skills, full twisting release skills below extended, extended non-twisting release skills, low to high

**Intermediate:** < 1.5 rotations to extended two leg, extended skills, single leg skills, inversion releasing to two legs below extended, non-twisting release skills below extended, single base below extended

**Beginner:** skills below extended, inversion releasing to two legs below prep level

Variety	10	10.0 <i>Four Skills</i> 8.0 <i>Three Skills</i> 6.0 <i>Two Skills</i> 4.0 <i>One Skill</i>	<i>These will be the ONLY scores awarded based on this criteria. (Scores will not be within a range)</i>
Creativity	10	Innovative/Creative load-ins and dismounts Clear/easy to read transitions within stunts/pyramids Good flow between skills with minimum down time Effective use of team members	9.1 - 10.0 <i>Constantly</i> 6.1 - 9.0 <i>Frequently</i> 4.1 - 6.0 <i>Sometimes</i> 2.1 - 4.0 <i>Rarely</i> 0.0 - 2.0 <i>Seldom</i>

Comments:

TOTAL	40
-------	----